



Y3 – 2d Shape – Tuesday

LO: to draw 2d shapes


Join dots on the grid to make a quadrilateral that has 3 **acute** angles.




A quadrilateral with three acute angles, e.g.



OR

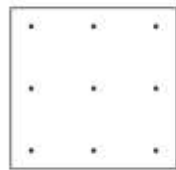


OR

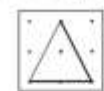


On the grid join dots to make a triangle which does **not** have a **right angle**.

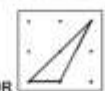
Use a ruler.



Triangles without a right angle drawn in any orientation on the grid, eg



OR



OR

